

STUDENT ID NO								
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# **MULTIMEDIA UNIVERSITY**

# FINAL EXAMINATION

TRIMESTER 2, 2019/2020

### TCP2451 – PROGRAMMING LANGUAGE TRANSLATION

(All Sections / Groups).

28 February 2020 03:00 PM-05:00 PM (2 Hours)

### INSTRUCTION TO STUDENT

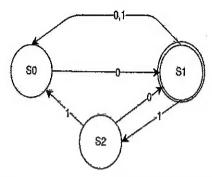
- 1. Answer ALL questions.
- 2. This question paper has 10 printed pages excluding the front cover.
- 3. Print all your answers **CLEARLY** in the specific answer box provided for each question.
- 4. Submit this question paper at the end of the examination.

## QUESTION 1 [25 marks]

	must start with a letter and may not contain any space	ces.	
	Write a regular expression that will accept a valid va	ariable names.	[4 marks
•	Construct a Non-Deterministic-Finite Automator construction method that is able to recognize the se expression: RE = (ab)*.(a)*		
			[6 marks
	•		
)	Identify the inputs and the outputs for the Lexical compiler.	and Syntax and	alysis phases of [6 marks]
	THE PARTY OF THE P		
		(a)	

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d) Given the Finite Automaton below with initial state 0 and alphabets {a,b} answer the following questions (1) and (2):



- 1. Why is this FA a Non-Deterministic Finite Automaton (NFA)?
- 2. Convert this NFA to a DFA using set construction method.

[9.	Marks]
Continue	

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#### QUESTION 2 [25 marks]

Given the following Context Free Grammar G={S, {S, U,V,W},{a,b,c,d}, P} with P as shown below:

$$S \rightarrow UVW$$
  
 $U \rightarrow (S) \mid aSb \mid d$   
 $V \rightarrow aV \mid \epsilon$   
 $W \rightarrow cW \mid \epsilon$ 

(a) Write the FIRST and FOLLOW sets for all the non-terminals in this grammar.

		[6 Marks]
	First	Follow
S		
Ų		
V		
W		

(b) Using the LL(1) table, show how a table-driven parser parses the string "caca"

State	а	С	\$
S		S→cL	
L	L→aL	L→cL	L→ε

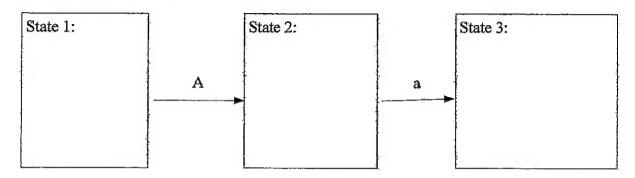
[6 Marks]

Stack	Input	Action
1	1	
1		
ļ.		
	•	
ļ		

(c) Derive the canonical LR(1) items for the augmented grammar below:

[6 Marks]

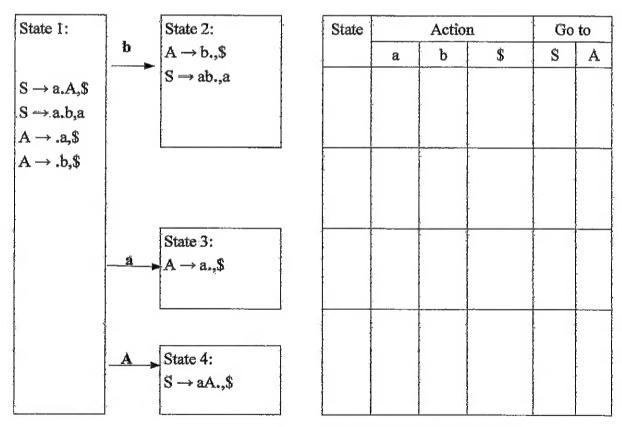
$$S \rightarrow A$$
 $A \rightarrow Aa$ 
 $A \rightarrow \epsilon$ 



(d) Given the following sets of LR(1) items, construct the corresponding entries in the LR(1) parse table by filling the table below: [7 Marks]

LR(1) Items

LR(1) Parse Table



### QUESTION 3 [25 marks]

(a) Consider the following grammar:

 $S \rightarrow ABd$   $A \rightarrow aA \mid \epsilon$  $B \rightarrow b \mid cA$ 

Construct its recursive-descent parser (with lookahead), given the following functions:

```
lookahead; // current token
match(t) { // matches token
if (lookahead== t) // found match
lookahead= next_token(); // get next
else
error(); // else error
}

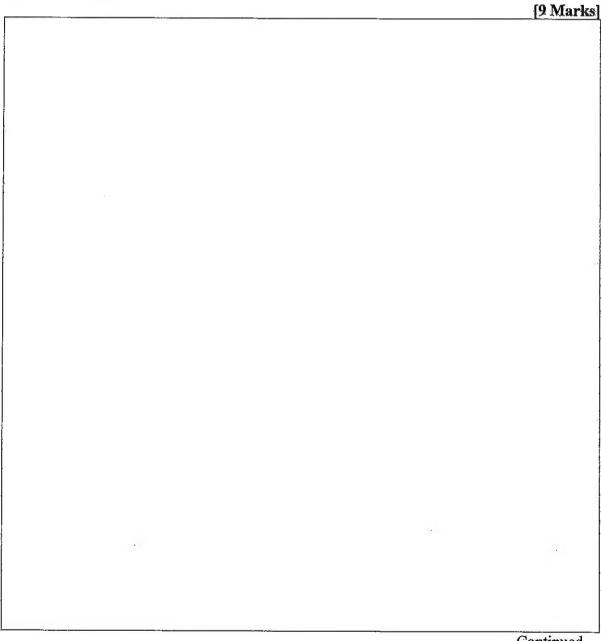
parser(){
lookahead = next_token(); // init
S(); // start symbol
match("$"); // match EOF
}
```

(b) Write a Lex specification file to generate a lexical analyzer to identify two different types of inputs namely, integer and float. An input of q or Q will cause the lexer to terminate. Any other input is treated as an error.

The lexer will display "valid integer" if the input is an integer value, "valid float" if the input is a float number, and "error" otherwise.

Use the following regular expressions in your lex file.

```
RE for Integers = [\t]^*[-+]?[0-9]^*
RE for floats = [\t]^*[-+]?[0-9]^*"\."[0-9]+
RE for q or Q = [t]*[qQ]
RE for anything else = .+
```



(c) Given the following expression:

$$a+a*(b-c)+(b-c)*d$$

(1) Generate the three address intermediate code for the expression

[4 Marks]

(2) Give the triples representation for the intermediate code generated in (1)

[4 Marks]

Continued ...

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## QUESTION 4 [25 marks]

(a) Given the following code:

.) Identify the basic blocks and draw the control flow gra	pn. 

(2) What i	s the compiler ter	m used to describe	the statements 7, 8, an	d 9.
	W. AMARON.	and the same of th	**************************************	[2 Marks]
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				Continued

(b) Consider the basic block given below:

$$a = b + c$$

$$b = b + c$$

$$c = B + c$$

Draw the Directed Acyclic Graph that represents the basic block and explain how the DAG can be used to help optimize the given code:

DAG can be used to help optimize the given code.	[5 marks

(c) Explain what is type checking with respect to programming language translation, and Explain the difference between static and dynamic type checking.

Explain the difference between static and dynamic type checking.

[6 Marks]

(c) Identify the Inherited and Synthesized attributes in the the following attributed grammar. Explain your decision for each attribute.

Production Rules	Semantic Attributes
Number → Sign List	List.pos ← 0 if Sign.neg then Number.val ← -List.val else Number.val ← List.val
Sign → +	Sign.neg ← false
Sign → -	Sign.neg ← true
List $\rightarrow$ List , Bit	List1.pos $\leftarrow$ List0.pos + 1 Bit.pos $\leftarrow$ List0.pos List0.val $\leftarrow$ List1.val + Bit.val
List → Bit	Bit.pos ← List.pos List.val ← Bit.val
$Bit \rightarrow 0$	Bit.val = 0
$Bit \rightarrow 1$	Bit.val = 2 <sup>Bit.pos</sup>

	5 Marks
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